# THE FRONT BODY

Constructing the **DRIVER'S DOOR** of your Aston Martin DB5 model.

## ■ THE PARTS YOU WILL NEED:

**042-A**: Telephone and compartment

O42-B: Inside door handle

**043-A**: Right door arm rest

O43-B: Right door panel and trim

**043-C**: Right door window frame

**044-A**: Right door hinge retainer

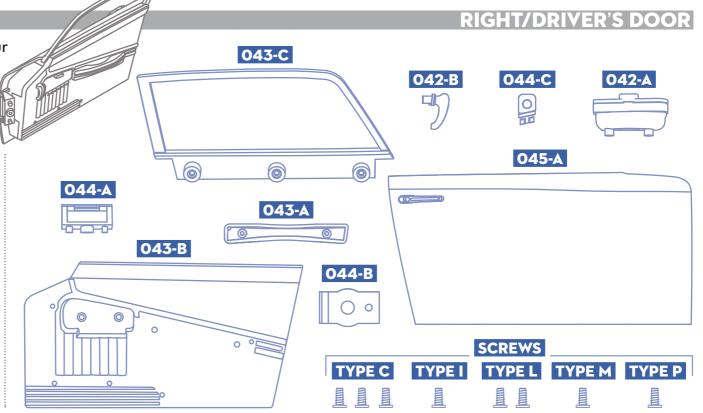
O44-B: Right door hinge

**044-C**: Right door lock

O45-A: Right door and handle

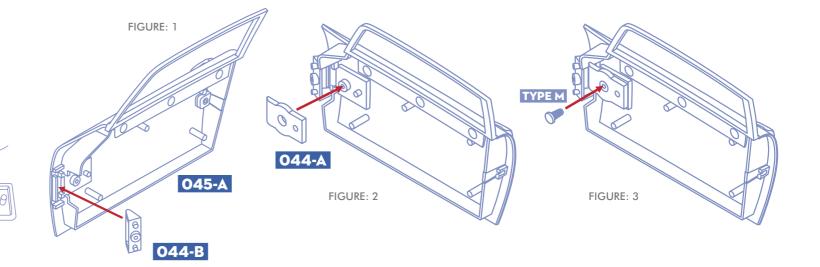
SCREWS: Type C (x3), I (x1), L (x2), M (x1), P (x3)

NOTE: Parts not shown to scale.



#### STEP 1

PARTS: 044-A, 044-B, 045-A
Place the right door hinge
(044-B) onto the inside of the
left door (045-A). (The 'R' on
the hinge should be nearest
the bottom of the door). Clip
the hinge retainer (044-A)
over the top into the door
with a Type M screw.



Constructing the **DRIVER'S DOOR** of your Aston Martin DB5 model.

### STEP 2

PARTS: 044-C, 045-A

Clip the right lock (**044-C**) onto the right door (**045-A**) as shown and use a Type I screw to fix it securely in place.

FIGURE: 1

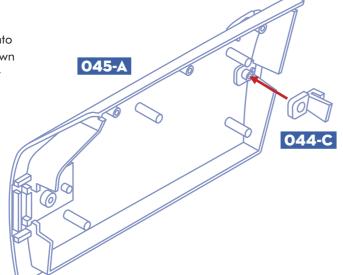
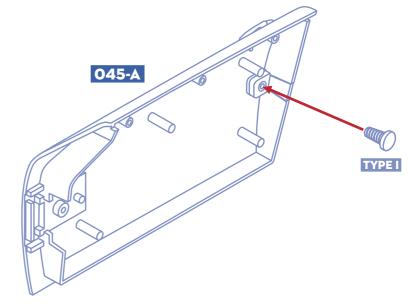


FIGURE: 2

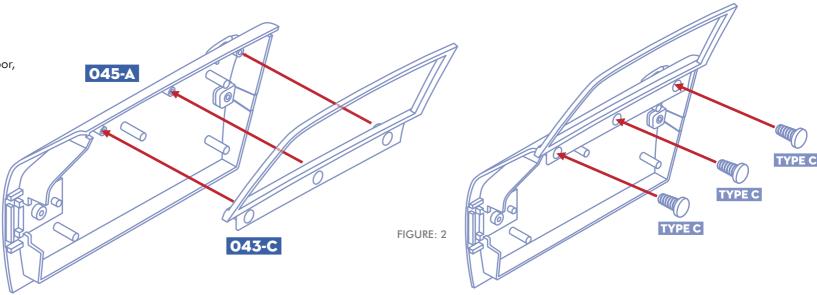


### STEP 3

### **PARTS: OUTER DOOR, 043-C**

Hold the window frame (**043-C**) against the inside of the right door, then use three Type C screws to fasten them together. Then set these assembled parts aside for a moment.

FIGURE: 1

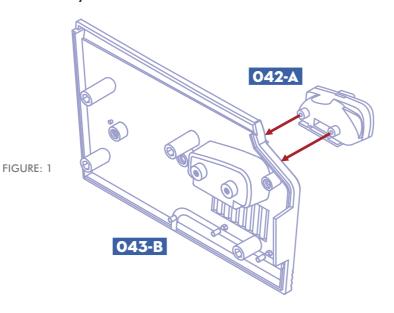


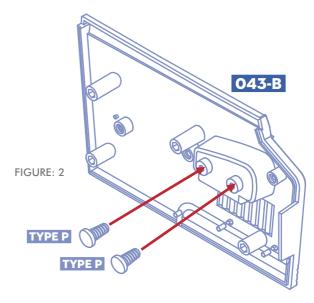
Constructing the **DRIVER'S DOOR** of your Aston Martin DB5 model.

### STEP 4

PARTS: 042-A, 043-B

Insert the telephone and its compartment (**042-A**) into the space in the door panel (**043-B**). From the other side of the door panel, use two Type P screws to fasten it.



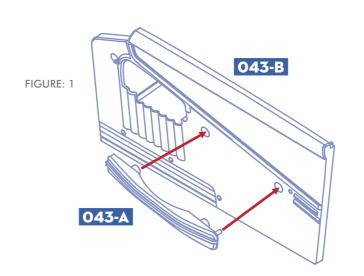


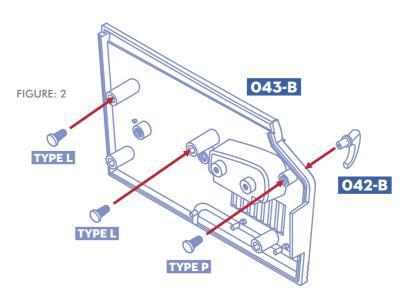
Put these assembled parts to one side for a moment.

#### STEP 5

PARTS: 042-B, 043-A, 043-B

Fit the arm rest (**043-A**) and the door handle (**042-B**) into the right door panel (**043-B**). Use one Type P screw to fasten the handle and a two Type L screws to fasten the armrest to the door panel.





Constructing the **DRIVER'S DOOR** of your Aston Martin DB5 model.

# STEP 6

